

## **Drawing and Painting:**

### **DRAWING/PAINTING 1- 1/2 Credit**

Prerequisite: None

Course Length: Semester

Grade: 9-12

Fee: \$20 for materials

This course aligns with Community College of Aurora course Visual Arts Concepts 2-D Design: 131. This foundational course focuses on creative thinking and successful design solutions while practicing foundational fine art techniques. Students identify and apply the elements of art and principles of design. This class introduces and explores a variety of two-dimensional media used in the visual arts and teaches skillful application of media. Students will also begin to analyze and critique artwork, make judgments, and write about their findings while observing art throughout history.

### **DRAWING/PAINTING 2- 1/2 Credit**

Prerequisite: Drawing/Painting 1

Course Length: Semester

Grade: 9-12

Fee: \$25 for materials

This course aligns with Community College of Aurora course Painting 1: 151. This course is an advanced exploration of art techniques and materials using two-dimensional concepts. Students will solve more complex visual problems. Students will begin to develop a personal style and build a portfolio of work. Students will also continue to analyze and critique artwork, make judgments, and write about their findings while observing art throughout history.

### **DRAWING/PAINTING 3- 1/2 Credit**

Prerequisite: Drawing/Painting 2 (Painting and/or Illustration)

Course Length: Semester

Grade: 10-12

Fee: \$25 for materials

This course aligns with Community College of Aurora course Painting 1: 151. This course is for serious advanced students needing studio time in which to refine style and media use. The emphasis is on the development of the student's individual portfolio and a more advanced approach to art-making. Course work requires research and planning. Students will analyze and critique artwork, make judgments, and write about their findings in their own work and other artist's work. This course may be repeated for credit.

## **Ceramics:**

### **Ceramics 1 - 1/2 Credit**

Prerequisite: None

Course Length: Semester

Grade: 9-12

Fee: \$20 for materials

Students taking Ceramics 1 will learn the basic skills and techniques fundamental to producing three-dimensional work. Students will apply the elements of art and principles of design. Pinch, coil, and slab construction will be introduced as well as various methods of decoration, glazing and firing. Sculptural concepts and throwing on the potter's wheel will be introduced. Students analyze and critique artwork, evaluate, and write about their findings while observing art throughout history.

### **Ceramics 2 - 1/2 Credit**

Prerequisite: Pottery 1

Course Length: Semester

Grade: 9-12

Fee: \$20 for materials

Ceramics 2 This is an intermediate level course designed as an opportunity to further develop and refine the skills and techniques practiced in Ceramics 1. Emphasis will be placed on developing projects requiring greater complexity using hand-building techniques and throwing on the potter's wheel. Project exploration will include planning, sketching and reflection. Students analyze and critique artwork, evaluate, and write about their findings while observing contemporary and historical artwork.

### **Ceramics 3 - 1/2 Credit**

Prerequisite: Pottery 2 and consent of instructor.

Course Length: Semester

Grade: 10-12

Fee: \$20 for materials

This course is for highly focused and advanced students wanting in-depth exploration in 3D media to develop a personal style by pursuing individual interests, as well as, developing a portfolio. Emphasis will be placed on originality, a high level of critical analysis, production, and craftsmanship. Project development will include planning, sketching, and reflection. This course includes integration of research, reflection, and writing.

## **Photography:**

### **PHOTOGRAPHY 1 - 1/2 Credit**

Prerequisite: Drawing/Painting I for Freshmen only

Course Length: Semester

Grade: 10-12

Fee: \$45 for materials

This course introduces black and white film photography as a fine art medium and develops skills necessary for basic camera and lab operations. This course is an introductory foundation for photography. Students will be introduced to pinhole photography, collage printing, medium format and 35mm. They will make digital prints from film using scanners. Students will use available light and artificial light. Students will learn to develop film and print their projects in a traditional darkroom. Students begin to analyze and critique artwork, evaluate, and write about their findings while observing photography in a historical context.

### **Digital Photography I – 1/2 Credit**

Prerequisite: Photography I

Course Length: Semester

Grade: 10-12

Fee: \$45 for materials

Introduces the basic concepts of digital imaging as applied to photography using applicable technology and hands on experience. This course provides the fundamentals necessary for skills related to digital photography. This includes using creative Photoshop editing skills, selection tools, layers and masks, channels and curves, as well as, painting and blending techniques. Students expand on knowledge related to lighting situations, exposure, and composition. Students are expected to be able to creatively use shutter speed and f-stop techniques purposefully to achieve the desired effect they want in their photographs. Students will also continue to analyze and critique artwork, make judgments, and write about their findings while observing art throughout history

### **Digital Photography 2 – 1/2 Credit**

Prerequisite: Photography I

Course Length: Semester

Grade: 10-12

Fee: \$45 for materials

This course provides the advanced skills necessary for digital photography, including the use of creative Photoshop editing skills at an advanced level, including color manipulations, advanced layer blending, composite imaging, and gradients. Students will gain understanding and competence in Photoshop and photography skills that will prepare them for a professional career in a photography related career. Students develop a body of work that is related to their personal vision. Students will also continue to analyze and critique artwork,

make judgments, and write about their findings while observing art throughout history

## **Graphic Design:**

### **Graphic Design I – 1/2 Credit**

Prerequisite: Drawing/Painting I

Course Length: Semester

Grade: 10-12

Fee: \$35 for materials

This course aligns with the Community College of Aurora course Typography and Layout MGD 105. This course builds on the elements of art and principles of design that are taught in Drawing and Painting 1. Students explore creative ways to combine written language with visual language to communicate information and ideas to viewers. Students learn typography, layout, and basic design skills to produce graphic design prints in class. Students will begin to analyze and critique artwork, evaluate, and write about their findings. Students will learn to use Adobe Illustrator and Adobe Photoshop on iMacs and are introduced to Wacom digital drawing tablets

### **Graphic Design II – 1/2 Credit**

Prerequisite: Graphic Design I

Course Length: Semester

Grade: 10-12

Fee: \$35 for materials

This course provides extended study of graphic design principles and their application to more complex and comprehensive solutions. Experimentation, research, conceptual thinking and processes are emphasized in design for print production. Students will learn the basics of Adobe InDesign and explore advanced skills and techniques in Adobe Illustrator and Adobe Photoshop. Students continue to analyze and critique artwork, evaluate, and write about their findings. Students learn and use the entire Adobe Creative Suite on iMacs, work with digital drawing tablets and large format printers

### **Advanced Graphic Design – 1/2 Credit**

Prerequisite: Graphic Design II

Course Length: Semester

Grade: 10-12

Fee: \$35 for materials

This advanced course is designed to give students design experience within the community and build a portfolio of work. Students build upon prior skills using more advanced techniques in Adobe Illustrator, Photoshop, and InDesign. Students develop strengths in conceptual thinking and formal experimentation. Students are encouraged to develop languages of design that reflect their own artistic and cultural identities while communicating

to various audiences. Projects are presented in a variety of media. Students will learn to use the entire Adobe Creative Suite on iMacs and work with digital drawing tablets and large format printers.